Build a Conversation

Pairs. One speaker starts a conversation with one of the words under Openers. The other speaker responds with an appropriate Initial Response Word. Continue the conversation with your own words. Use Rising (↗) or Falling (↘) intonation as needed. End the conversation when it no longer makes sense.

Openers	Initial Response Words	Continuation
Coming	No	
Going	Yeah	
Ready	What	
Trouble →	Almost →	???
Fun	Very	
Happy	Kind of	
Difficult	Later	

Rejoinders

Pairs. Pick a short sentence and give it an intonation (and any other expressiveness you wish). Your partner has to come back with any appropriate short-sentence rejoinder. Respond to their rejoinder in any appropriate way using a short sentence if you can.
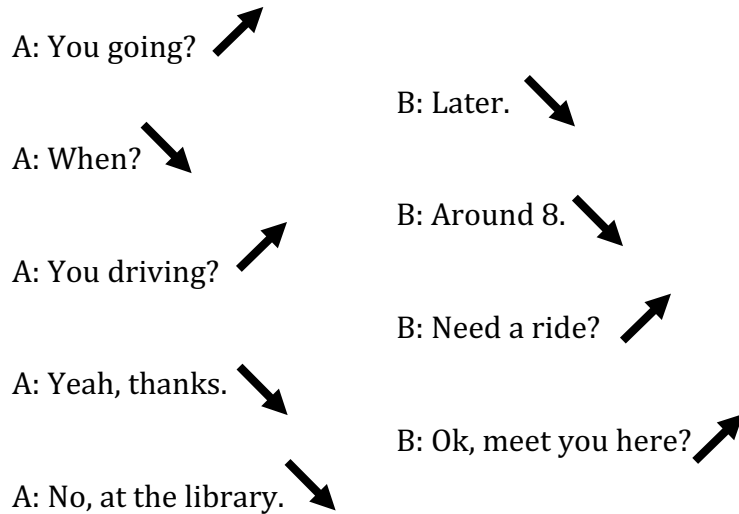
Example		
A: Darn!	(short sentence)	
B: Again?	(rejoinder)	
A: I can't do this.	(response)	

Short Sentences

Funny?	How much?	Darn!	Ready?
Cool!	Dessert?	What for?	Shoot!

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Short Sentence Dialogue

Pairs. Read the dialogue several times using the intonations listed. <u>Then do it again without reading it</u>. Pay attention to intonation.

A: You going? ↗

          B: Later. ↘

A: When? ↘

          B: Around 8. ↘

A: You driving? ↗

          B: Need a ride? ↗

A: Yeah, thanks. ↘

          B: Ok, meet you here? ↗

A: No, at the library. ↘

Mixed-up Dialogue

Pairs. Put the short sentences into a sensible order. (The first exclamation starts the conversation.) Decide what information to use. Perform the conversation.

Darn!

Probably not.

Bad?

Cut myself.

How?

Bandage?

Stupid knife!

Not too bad.

What?